2021-2022 Body Inclusivity Advanced Graphic Designer Position Description
Campus Recreation
STDT 4

UC Davis Campus Recreation is currently recruiting one (1) **Body Inclusivity Advanced Graphic Design Student** during the 2022 – 2023 academic year. This is a paid position ($20 per hour) that requires a commitment of 1-2 quarters (Winter 2023 and Spring 2023) depending on project timeline. The Graphic Design Student’s work schedule is flexible, and dependent on project deadlines that will be determined together as a team. The number of hours this project is expected to take is 60-75 hours.

**Departmental Mission**
This position will work with staff from Student Health and Counseling Services (SHCS) Health Education and Promotion, SHCS Nutrition Services, and Campus Recreation. Please review each department’s mission statement below.

- **Student Health and Counseling Services:** SHCS is committed to providing equitable, accessible, and innovative care to cultivate and nurture a community of caring, compassion and respect that moves our students forward.
- **Health Education and Promotion:** Health Education and Promotion uses a health equity lens to foster environments, institutional practices and a campus culture that promote student well-being and academic success.
- **Campus Recreation:** Campus Recreation enhances student well-being and the educational experience in the UC Davis community through personal development and involvement in our dynamic programs, services, and facilities.

**Position Duties**
The **Body Inclusivity Advanced Graphic Designer**’s ultimate responsibility is to direct the highly complex design needs of the Weight Stigma Work Group, including designing a Learning Management System (LMS) online training utilizing content developed by the Body Inclusivity Student Researcher team. This position requires review of uncensored feedback from students, faculty, and staff.

**Body Inclusivity Advanced Graphic Designer will:**
- Review training content developed by Body Inclusivity Student Researcher team
- Work with minimal direction to lead the project’s highly specialized graphic design needs including conception, development, implementation, and evaluation
- Collaborate closely with Body Inclusivity Student Researcher and Career Staff team to determine the best way to visually represent the content in a slide deck and interactive training module
- Consult with others to develop and facilitate focus groups to determine ways to improve the slide deck and interactive training module
- Problem-solve and determine solutions for identified design issues with minimal supervision
- Assist with determining achievable deadlines for graphic design and project evaluation goals

We’re seeking students with the following skills, knowledge and abilities:

**Required**
- Upper division academic training or coursework in graphic (or related) design
- Experience designing presentations and trainings, and working knowledge of various design platforms
• Experience using artistic talent and skills to create original conceptual approaches to satisfy design needs
• Awareness and understanding of weight stigma and fatphobia

Preferred
• Developing weight inclusive health communication and marketing materials
• Experience in public health, advocacy, and diversity, equity and inclusion efforts
• Students who have demonstrated experience in campus involvement
• Working across clinical, counseling, and public health settings